

WEO Emerging Stars Frequently asked questions



Course 2024/2026

Is the application open to everyone?	Yes, the application is open to all. However, selected candidates will be expected to join WEO as individual members.
Where and when does the first module take place?	The first module takes place November of 2024, provisionally planned is Munich, Germany.
When do the next modules take place?	Current planning is for a total of three modules, dates for the second and third module will be decided on in due course.
To what extent are travel expenses covered by WEO?	WEO reimburses return travel from your hometown to the course location. This includes economy airfare or train fare
Can I travel to the course location by car?	Yes, please check with the WEO secretariat. In this case 25 cents per kilometre are reimbursed, provided that this does not exceed cost for air travel.
How will I be reimbursed?	The money for your travel expenses will be transferred directly to your bank account immediately after the course and upon presentation of receipts. Alternatively, you may ask for reimbursement via cheque.
What about visa?	Please check with the respective embassy if a visa is required. WEO can assist by providing invite letters should this be needed. Tourist visa will be sufficient in most cases.
Are meals included?	Breakfast, refreshments and lunch will be provided. WEO will cater for two dinners.
Am I expected to attend all three modules?	Yes, this is compulsory. The course consists of 18 days of instructions, these are broken into 3 modules of six days per module. Lectures are synchronized and you will not benefit if you merely attend one or two modules.
What if I am unable to attend the second or third module?	We understand that situations may prevent attendance. A solution will be found considering the circumstances.

**** Please note that the above information might be subject to change without prior notice****

Questions? Contact the WEO Secretariat at secretariat@worldendo.org to receive more information.